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UNITED STATES DISTRICT COURT
 NORTHERN DISTRICT OF CALIFORNIA
 SAN FRANCISCO DIVISION

EPIC GAMES, INC.,
 Plaintiff,
 vs.
 GOOGLE LLC et al.,
 Defendants.

Case No. 3:20-cv-05671-JD

IN RE GOOGLE PLAY DEVELOPER
 ANTITRUST LITIGATION

Case No. 3:20-cv-05792-JD

**REPLY TO DEVELOPER PLAINTIFFS'
 OPPOSITION TO DEFENDANTS'
 MOTION TO DISMISS DEVELOPERS'
 CLAIM FOR DAMAGES**

Judge: Hon. James Donato
 Courtroom: 11, 19th Floor
 Date: February 18, 2021
 Time: 10:00 a.m.

In their opposition (“Damages Opp.”) to Google’s Motion to Dismiss Developers’ Claim for Damages (“Damages MTD”), Developer Plaintiffs concede they do not seek lost profits damages. Damages Opp. at 5. Instead, they insist they are not limited to seeking lost profit damages, and may seek overcharge damages as direct purchasers of distribution services or, alternatively, “underpayment” damages as direct sellers. *Id.* at 2-5. Under *Apple v. Pepper*, 139 S.Ct. 1514 (2019) (“*Apple*”), they are wrong on both counts. Developer Plaintiffs’ arguments seriously misread and mischaracterize the Supreme Court’s decision in *Apple*, and would subject Google to duplicative claims to a common fund—damages based on an alleged overcharge on Google’s 30% service fee—by Developer Plaintiffs and Consumer Plaintiffs. The Supreme Court expressly stated that an app store defendant should not be subject to this type of duplicative recovery. Given Developer Plaintiffs’ concession that they have not brought a claim for lost profits, their damages claims should be dismissed so the parties can avoid needless discovery and expert analysis of an improper damages theory.¹

I. ARGUMENT

In *Apple*, the Supreme Court held that consumers were direct purchasers and could seek overcharge damages when (1) consumers pay Apple directly for apps purchased in its app store, (2) developers set the price for those apps, and (3) Apple collects a service fee, or commission, on each sale before remitting the balance to the developer. 139 S.Ct. at 1519-20. The Supreme Court also rejected Apple’s argument that allowing consumers to sue for damages would subject Apple to duplicative recovery if developers also sued. *Id.* at 1525. The Supreme Court held that consumers would be entitled to the “full amount” of any alleged overcharge and compared Apple being subject to multiple suits to that of a “bottleneck ... retailer who is both a monopolist and a monopsonist” that “may be liable to different classes of plaintiffs—both to downstream consumers and upstream suppliers.” *Id.* (emphasis in original). In this situation, “upstream app developers” could sue “on a monopsony theory” but would be pursuing a “fundamentally

¹ Contrary to Developer Plaintiffs assertion (Damages Opp. at 1), nothing in Google’s motion limited its arguments to the claims brought under the Sherman Act, and its motion applies equally to the Cartwright Act. *See generally* Damages MTD.

1 different theor[y] of harm” and “seek lost profits that they could have earned in a competitive
2 retail market.” *Id.*

3 Developer Plaintiffs’ first response is that because they allege they are direct purchasers,
4 and *Apple* allows direct purchasers to sue for overcharges, there is no problem. Damages Opp. at
5 2. However, *Apple* resolved this precise question. Developer Plaintiffs’ Complaint alleges (1)
6 consumers “tender ... payments to Google” for apps and in-app content sold “through the Google
7 Play store” (2) developers set the price for apps and in-app content, and (3) Google collects a
8 service fee, or commission, on each sale before remitting the balance to the developer. *See*
9 Damages MTD at 1-2. *Apple* holds that based on these allegations, consumers are direct
10 purchasers that pay the allegedly supracompetitive service fee. *See Apple*, 139 S.Ct. at 1520.
11 Developer Plaintiffs’ conclusory allegations that they are direct purchasers cannot override the
12 actual *facts* alleged in their Complaint (*see* PSB Complaint ¶¶2, 14, 58), which mirror the facts
13 alleged in *Apple*, where the Supreme Court viewed developers as “upstream suppliers” that would
14 need to pursue a monopsony theory against Google relying on a “fundamentally different theor[y]
15 of harm,” and “seek lost profits that they could have earned in a competitive retail market.”
16 *Apple*, 139 S.Ct. at 1525. Otherwise, both developers and consumers could claim they were
17 direct purchasers that paid the supracompetitive service fee, and were thus overcharged,
18 subjecting Google to duplicative alleged overcharge damages claims.

19 Developer Plaintiffs fall back on their alternative monopsony theory, but claim they can
20 pursue “underpayment” damages rather than seek lost profits. Damages Opp. at 3. The problem
21 is that Developer Plaintiffs would still be asserting a dueling claim to the same common fund—
22 the alleged overcharge on Google’s 30% service fee—the *same* theory of harm that consumers
23 are pursuing. *Apple* held this is not permitted. Given the allegations in the Complaint, which
24 repeatedly allege that Google’s 30% service fee is too high (*see, e.g.*, PSB ¶¶35, 59-60), any
25 “underpayment” damages would necessarily be based on the percentage split—30% service fee,
26 70% “payment” to app developers—on app and in-app sales made through Google Play. Because
27 of this percentage split, any purported overcharge on the service fee to consumers can be
28 relabeled as an underpayment to developers, and vice-versa. Doing so, however, does nothing to

1 address the fact that both Developer Plaintiffs and Consumer Plaintiffs are asserting claims to the
 2 same pool of alleged damages based on the same theory harm—an alleged supracompetitive
 3 service fee—instead of relying on “fundamentally different theories of harm and [] not assert[ing]
 4 claims to a ‘common fund.’” *Apple*, 139 S.Ct. at 1525. Developer Plaintiffs’ references to buyer
 5 cartel cases where the plaintiff was able to recover damages for underpayments, *Damages Opp.* at
 6 3, are therefore inapposite. Those cases did not address a situation where both downstream
 7 buyers alleging monopolization and upstream sellers alleging monopsonization lay claim to the
 8 same alleged pool of damages. In that scenario, *Apple* controls, and holds that the seller can only
 9 bring a claim for lost profits. *Apple*, 139 S.Ct. at 1525.

10 Lastly, Developer Plaintiffs argue there is no risk of duplicative damages because
 11 “developers’ recovery of damages based on supracompetitive commissions would not duplicate
 12 any recovery by consumers because consumers’ damages would not be based on commission
 13 overcharges,” but proof that “Google abusively charge anticompetitive prices for apps (and in-app
 14 products).” *Damages Opp.* at 5. That defies both the allegations in Developer Plaintiffs’
 15 Complaint and logic. The argument ignores allegations in the Complaint that *developers*, not
 16 Google, sets the price for apps and in-app products. PSB ¶57. Google only sets the service fee,
 17 so consumers’ damages based on overpaying for apps and in-app products are *necessarily* based
 18 on an alleged overcharge on the service fee. Developer Plaintiffs also make the broad assertion
 19 that *Apple* does not preclude overcharge or underpayment damages. *Damages Opp.* at 4-5. But
 20 that ignores the reasoning and holding in *Apple* as applied to Developer Plaintiffs’ allegations.
 21 By limiting developers to lost profits, the Supreme Court reaffirmed that an antitrust defendant
 22 should not be subject to duplicative damages. Allowing Developer Plaintiffs to seek overcharge
 23 or underpayment damages based on Google’s 30% fee would render that precedent a nullity.

24 Developer Plaintiffs concede they have not brought claims for lost profits. Their damages
 25 claim should be dismissed.

1 Dated: January 20, 2021

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2 By: /s/ Brian C. Rocca

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